SET PLANNER – a career education programme (7 lessons)

FT-DT

Lessons 1 to 5

Fledge Town Bird

Career = a life-long journey through roles and experiences.

These include learning, work and contributing to society (e.g. volunteering).

Dot Table

	a lot like a chara	cter in the story = 4	dots			_	
You are	like the characte	r = 3 dots			(6.3	1 /h	
You are	quite like the cho	racter = 2 dots		2		2 1/2	
You are	a little like the ch	aracter = 1 dot		6		5 %	
You are	not at all like the	character = 0 dots		-	- 1m	F-45	
					7 45	ZV ~	
1 dot in e	each box				**	į	
		T					
	naximum						

Lessons 1 to 5, contain 5 different stories and introduces children to 7 Fledge Town characters and their roles within the town:

- 1. Quiet Yell (Yell)
- 2. It wasn't me (Gwana & Bun)
- 3. Save Our Tree (Voss)
- 4. Lofty the Lost Homing Pigeon (Bear & Navi)
- 5. No Rush (Rush & Orrin)

Children are asked to consider how much they are like the characters, using a scale: 0-4 scale. This decision-making process simulates career related decisions - reflecting on who you are, the skills you have (or want to develop) and what is important to you, in relation to a range of career options.

- Each child is provided with a dot table which contains 12 squares (FT-DT).
- The dot table is used during lessons 1 to 5 and culminates in lesson 6.

After the children have heard the story within each lesson, they scale themselves by adding up to 4 dots to represent how much they are like each Lina bird(s).

- Lessons 2, 4, and 5 contain two Lina birds. Depending on stage of learning, both or either character can be used to scale.
- Some children may not feel they are like a Lina role and decide not to take any dots. Taking dots or not taking any dots should be acknowledged as good decision making.

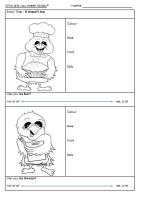
• The is a total of 12 dots spaces available. • If a child has filled all 12 spaces or they change their mind about how much they are like a previous Lina bird, they can cover over a dot or dots with a different colour. Prior to this lesson: Lesson 6 Story: Silly Dilly • Collect all the dot tables (FT-DT). • Swap each dot for a matching-coloured feather. Lesson 6 introduces a new story • Provide a white feather for any boxes without a coloured dot. featuring Dilly, a dark-coloured Each child is given: bird, whose feathers are • Dot Table and matching coloured feathers. multicoloured which makes Your Lina Bird worksheet FT-YL. them unique. • A glue spreader and access to PVA glue. **Activity**: Your Lina Bird FT-YLB The children are told that their dots have been swapped for coloured feathers, and they are now going to make their own unique Lina bird. Instructions: • Glue feathers in any order, to the wings of the Lina bird image. • Count which colour of feathers they have the most of e.g. red. Colour in the head and body the same colour as their largest number of feathers e.g. red. If there are 2 or more colours with the largest number, the head and body can be divided represent both e.g. red head, blue body. • Give their Lina bird a name. The name must start with the same letter at the start of their main colour e.g. red = Ribby or blue = Bop. If 2 or more colours, select one colour to create the name. • Place their bird somewhere to dry overnight.

Environment - singing, doment, stelling jokes, and common to complete the control of the the control o	FT-YLR	 Your Lina Bird and Roles: This activity provides children with the opportunity to review the makeup of their bird and reflect on what roles they would like to have in their future life and career. One worksheet per child. If printed black and white, it is helpful if children colour in the feathers to match the characters in the story. Working down the worksheet, write down the number of e.g. yellow feathers that are on your Lina bird. Write in the space provided, the different roles that you can imagine doing in the future e.g. 4 light blue feathers could = helping
		people who are sick.Alternatively draw pictures of roles on the reverse of the sheet.
Story: Oggi's Odd, Odd Sock		Lesson 7 introduces a new story featuring Oggi, an olive-coloured bird, whose role is a collector and recycler. Oggi's challenge is to find a new use for an odd sock, so they ask other birds within Fledge Town for their ideas (see Lesson Plan for further details).
Activity: What to do with an odd sock? Ask children to donate to the class, any odd socks that are no longer needed at home.		Oggi's story brings Fledge Town to a close. The message within this story is: be a collector of ideas, just like Oggi. Oggi collected items to re-cycle, but Fledge Town asks children to keep collecting ideas of roles that might feel right for them, to learn about different careers (new careers are being added year upon year).
These will be used for activities.		"In the future it will be helpful to understand what is important to you and have lots of career ideas. This will help you when making career decisions."

MEET LINAS AND THEIR ROLES

Lessons 1 to 7

Who did you meet today?



FT-WMT

Who did you meet today is a worksheet which complements all 7 lessons (support may be required for some learners, depending on their literacy skills). Lessons 1 to 5:

Worksheet which includes a short summary of the role(s) undertaken by each Lina bird. After each story the children are asked to:

- Colour in the Lina bird character e.g. Gwana is a green Lina
- Complete the sections in the worksheet e.g. Yell

Colour: yellow Role: entertainer

Tools: their voice, microphone, memory Skills: singing, mimicking, telling jokes

This worksheet will help track which birds they have met or are yet to meet.

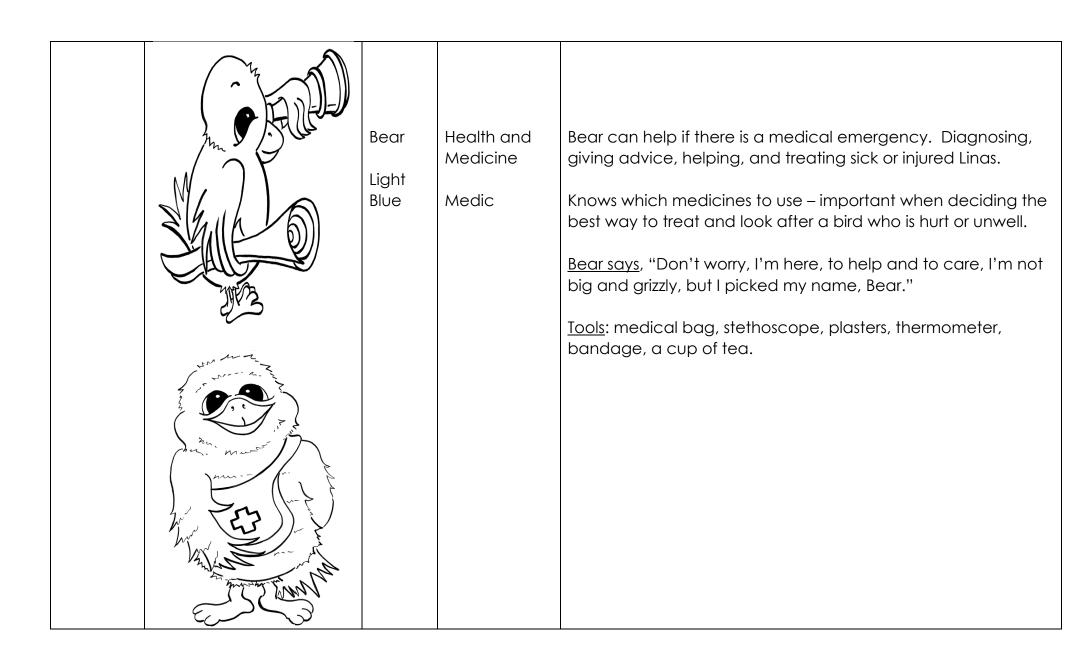
<u>Lessons 6 & 7</u>: Colour in the Lina bird characters (Dilly & Oggi)

Story Title	Character	Colour	Industry/Role	Skills and Tools

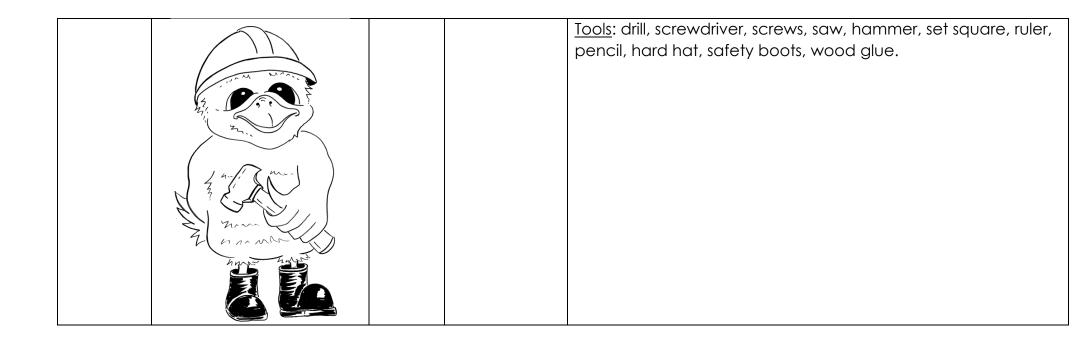
Quiet Yell	Yellow	Creative Entertainer	Creating: jokes, songs, dances, animal noises. Performing: telling jokes, singing songs, dancing, acting and using their voice to make different sounds (mimicking). A good memory - important for learning lines, jokes, dances, etc. Yell says, "My treat is not edible, but something you hear, let me sing you a song, to bring you some cheer. After my song, I can tell you a joke, I'll add in some mimicking to make it bespoke." Tools: microphone, music sheets, feathers and costumes.
Save The Tree!	Voss Violet	Agriculture, Land & Environment Gardener & Environmentalist	Caring for insects, plants and the Fledge Town Tree. Mending paths, clearing weeds, planting, pruning, transplanting. Practical and good at solving problems, keeps an eye on changes in the weather - important when looking after plants and creatures. Voss says, "Na-Whooo, Na-Whooo, violet Linas come down." Tools: rake, wheelbarrow, spade, fork, bucket, pencil.

It Wasn't Me! (2 birds)	Bun Brown	Hospitality Baker and Chef	Cooking, baking, creating new recipes. Following instructions, measuring ingredients, keeping to time – important when cooking lots of different types of food. Bun says, "I really am our town's best pie baker." Tools: rolling pin, wooden spoon, mixing bowl, apron, chef's hat, scales.
	Gwana	Protective Keeper of Rules	Solving problems, asking questions, investigating, A good memory - important for learning and remembering rules. Determined, inquisitive, strong values. Gwana says, "Who have you spoken to, who have you seen? What are you doing, where have you been?

			Tools: pencil, clip board, rule book, whistle, badge.
Lofty the Lost Homing Pigeon (2 birds)	Navi Navy	Transport Navigator	Visual signals with flags (semaphore) reading maps, following signs, planning routes, teaching flying techniques. Knowledge of the area in and around Fledge Town area – important when instructing and guiding birds who are landing and taking off. Navi says, "Turn your head towards the right, that will change the direction of your flight." Tools: Maps, spy glass, signal flags, compass and windsock (see lesson 7).



No Rush! (2 birds)	Rush Red	Town Planner, Architectural Engineer Engineering	Designing: drawing plans and maps, using numbers and measurements, knowledge of building materials. Good at working with other Lina birds – important when discussing plans and ideas, solving problems, changing plans. Rush says, "I need to work fast, to find the key, I'll draw more shapes, maybe then I'll see." Tools: set square, compass, drawing board, ruler, pencil, rubber, hard hat.
	Orrin Orange	Builder Construction (includes engineering	Building: measuring, fixing, building, joining materials together, following plans/maps, following safety rules. Good at solving problems – important when working out what is broken and how to fix it. Orrin says, "A job this big, can take a while. I'll call orange Linas and make up a crew."



Silly Dilly		Dilly Dark	Protective Security / Armed Services	What about Dilly, who is not silly: colourful, brave and determined. Knows their own mind and is confident. Camouflaged and great at hiding. Watching and monitoring every creature and bird entering and leaving Fledge Town by the Ranch Branches - important to keep everyone safe.
	李 李 李 李 李 李 李 李 李 李 李 李 李 李 李 李 李 李 李			<u>Dilly says</u> : "Hello, I'm Dilly, it's nice to meet you, what is your name and what do you do?"
				Tools: Plan/map of Fledge Town & Linas. Keys, alarm (chime), tie (with star like a sheriff).

Oggi S Odd, Odd Sock Olive Centre Oggi Collector Recycling Centre Oggi Sorting and counting – important when organising grouping items that need to be stored. Oggi says: "My favour number is 7". "One bottle top, two bottle tops, three bottle to tops, five bottle tops, six bottle tops, seven-sever digging, good at hunting for treasure.	ng and ops, four bottle n bottle tops."
--	---